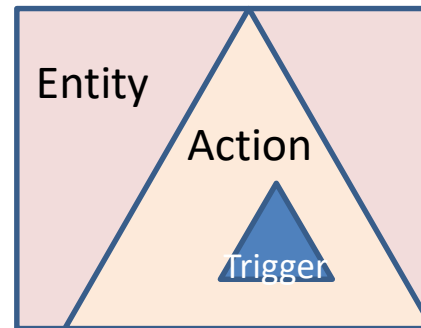


Ventity Action Rules

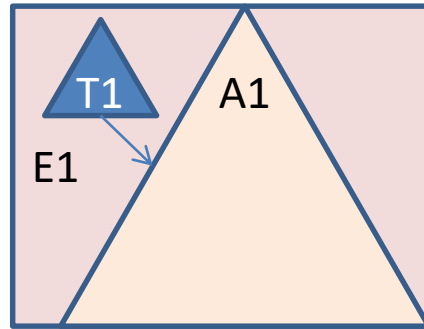
July 2019

Key



Simplest Case

Invoke own action

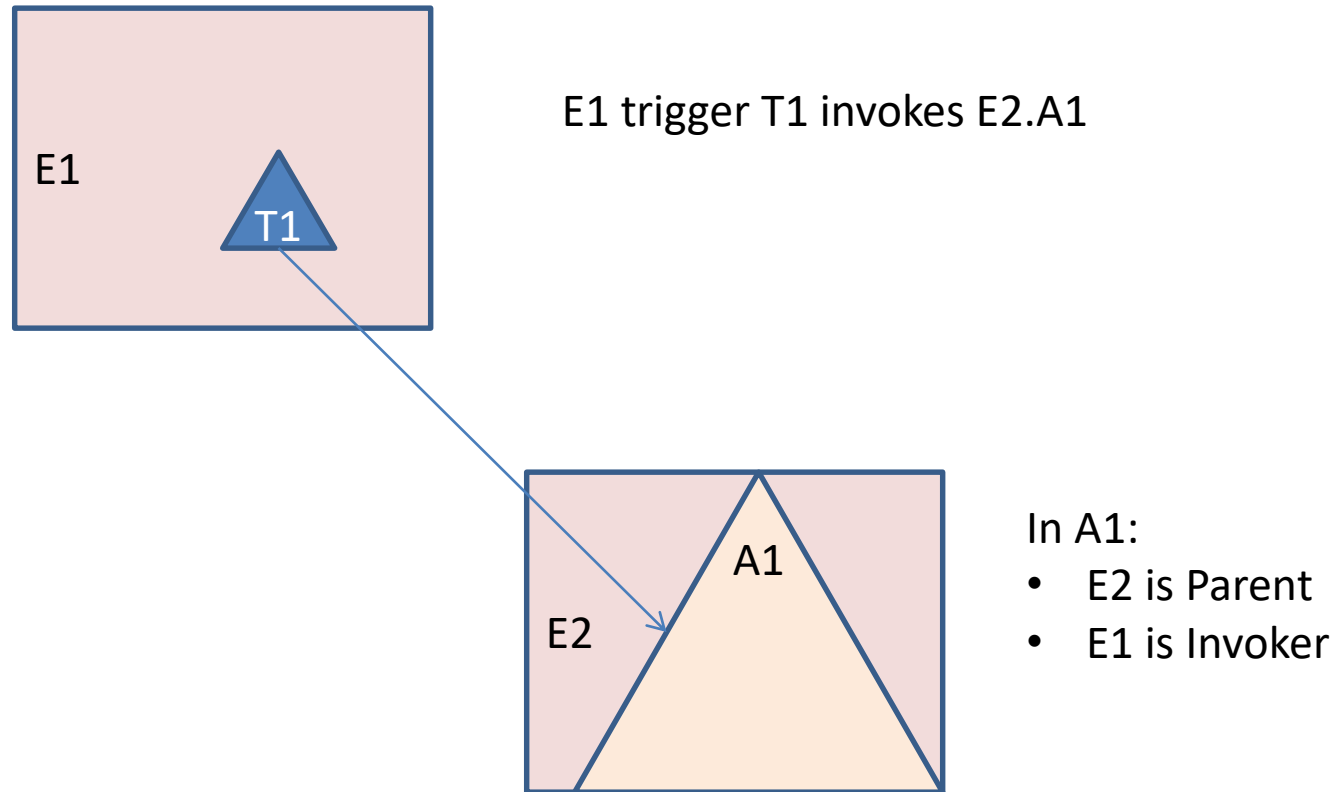


Entity E1 trigger T1 invokes it's own action A1

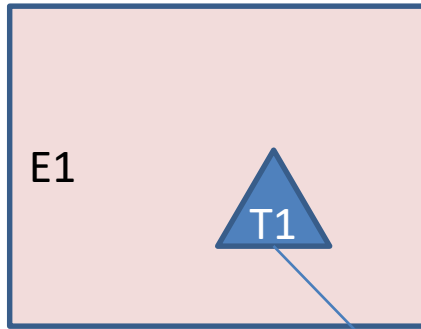
- E1 is Parent
- E1 is Invoker

Simple Case

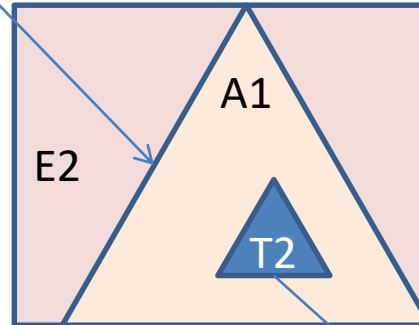
Invoke an action in another entity



Cascade

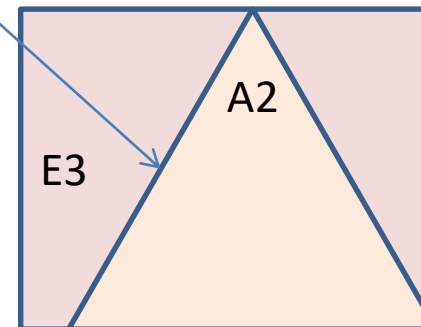


E1 trigger T1 invokes E2.A1



In A1:

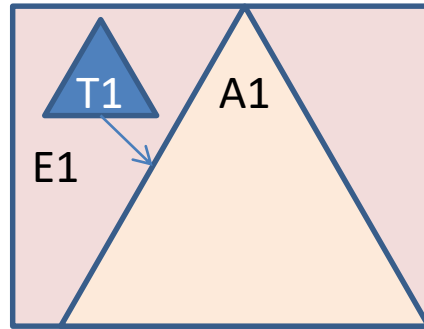
- E2 is Parent
- E1 is Invoker
- T2 invokes E3.A2
- E3 might be the Parent or Invoker, or some other entity accessible via references



In A2:

- E3 is Parent
- E2 is Invoker

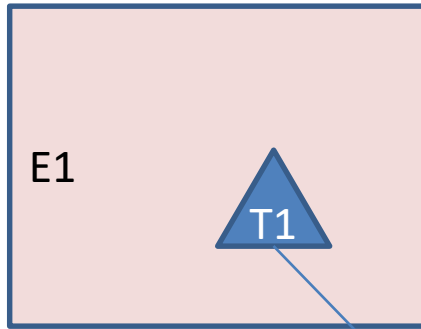
Simple Process List



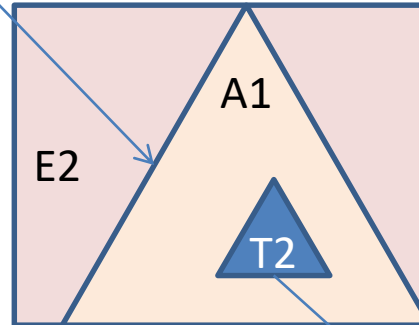
Entity E1 trigger T1 invokes it's own action A1

- E1 is Parent
- E1 is Invoker
- A1 iterates over a collection (possibly with filters and ordering)
- Each collection member is a refEntitytype

Complex Process List



E1 trigger T1 invokes E2.A1



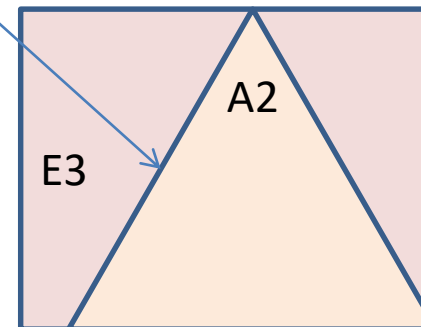
In A1:

- E2 is Parent
- E1 is Invoker

A1 iterates over a collection containing

E3:

- T2 invokes refEntitytype.A2



In A2:

- E3 is Parent
- E2 is Invoker